

Light Weapons

| Weapon | Cost | Dmg (S) | Dmg (M) | Range | Speed | Weight ¹ | Type ² | Properties | Craft/DC |
|---------------------------|--------|---------|---------|--------|--------------|---------------------|-------------------------|-------------------------------------|----------------------|
| Arrow | 5 cp | — | — | — | — | — | — | — | Bowyer/Fletcher (8) |
| Arrow, barbed | 3 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (10) |
| Arrow, flight | 1 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (10) |
| Arrow, lance | 1 gp | — | — | — | — | — | — | Special | Bowyer/Fletcher (15) |
| Arrow, sheaf | 2 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (12) |
| Axe, throwing | 8 gp | 1d4 | 1d6 | 10 ft. | Fast (6) | 2 lbs. | Slashing | — | Weaponsmithing (16) |
| Bagh nakh | 4 sp | — | — | — | Swift (4) | 1 lb. | Slashing | Special | Weaponsmithing (9) |
| Bolas | 5 gp | 1d3 | 1d4 | 10 ft. | Slow (12) | 2 lbs. | Bludgeoning | Nonlethal | Weaponsmithing (12) |
| Bolt | 1 sp | — | — | — | — | — | — | — | Bowyer/Fletcher (8) |
| Bolt, barbed | 5 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (10) |
| Bolt, flight | 2 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (10) |
| Bolt, lance | 15 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (15) |
| Bolt, sheaf | 4 sp | — | — | — | — | — | — | Special | Bowyer/Fletcher (12) |
| Boomerang | 5 gp | 1d3 | 1d4 | 20 ft. | Standard (9) | 2 lbs. | Bludgeoning | Special | Weaponsmithing (18) |
| Cestus | 3 gp | 1d3 | 1d4 | — | Swift (4) | 2 lbs. | Bludgeoning | Stunning crit | Weaponsmithing (10) |
| Chakram | 10 gp | 1d3 | 1d4 | 30 ft. | Fast (6) | 1 lb. | Slashing | High crit | Weaponsmithing (14) |
| Crossbow, hand | 100 gp | 1d3 | 1d4 | 30 ft. | Swift (4) | 2 lbs. | Piercing | Loading Time (Rapid (2)) | Weaponsmithing (16) |
| Crossbow, light | 35 gp | 1d6 | 1d8 | 80 ft. | Fast (6) | 4 lbs. | Piercing | Loading Time (Swift (4)), Two hands | Weaponsmithing (15) |
| Crossbow, repeating light | 250 gp | 1d6 | 1d8 | 80 ft. | Fast (6) | 6 lbs. | Piercing | Two hands | Weaponsmithing (18) |
| Dagger | 2 gp | 1d3 | 1d4 | 10 ft. | Fast (6) | 1 lb. | Piercing or Slashing | — | Weaponsmithing (12) |
| Dagger, main-gauche | 3 gp | 1d3 | 1d4 | — | Fast (6) | 2 lbs. | Piercing or Slashing | Special | Weaponsmithing (16) |
| Dagger, punching (Katar) | 5 gp | 1d3 | 1d4 | — | Fast (6) | 1 lb. | Piercing | — | Weaponsmithing (13) |
| Dagger, stiletto | 2 gp | 1d2 | 1d3 | 10 ft. | Fast (6) | ½ lb. | Piercing | Precise, Special | Weaponsmithing (14) |
| Dart | 5 sp | 1d3 | 1d4 | 20 ft. | Fast (6) | ½ lb. | Piercing | — | Weaponsmithing (13) |
| Gauntlet | 2 gp | 1d2 | 1d3 | — | Swift (4) | 1 lb. | Bludgeoning | Stunning crit | Armorsmithing (11) |
| Gauntlet, spiked | 5 gp | 1d3 | 1d4 | — | Swift (4) | 1 lb. | Piercing | Stunning crit | Armorsmithing (12) |
| Gladius | 10 gp | 1d4 | 1d6 | — | Fast (6) | 3 lbs. | Piercing | — | Weaponsmithing (14) |
| Gunsen | 4 gp | 1d2 | 1d3 | — | Fast (6) | 1 lb. | Bludgeoning or Piercing | Special | Weaponsmithing (18) |
| Hammer, light | 1 gp | 1d3 | 1d4 | 20 ft. | Standard (9) | 2 lbs. | Bludgeoning | Stunning crit | Weaponsmithing (14) |
| Handaxe | 6 gp | 1d4 | 1d6 | — | Fast (6) | 3 lbs. | Slashing | — | Weaponsmithing (15) |
| Kama | 2 gp | 1d4 | 1d6 | — | Fast (6) | 2 lbs. | Slashing | — | Weaponsmithing (11) |
| Kukri | 8 gp | 1d3 | 1d4 | — | Fast (6) | 2 lbs. | Slashing | Precise | Weaponsmithing (15) |
| Mace, light | 5 gp | 1d4 | 1d6 | — | Standard (9) | 4 lbs. | Bludgeoning | Knockout crit | Weaponsmithing (13) |
| Nunchaku | 2 gp | 1d4 | 1d6 | — | Fast (6) | 2 lbs. | Bludgeoning | — | Weaponsmithing (14) |
| Pick, light | 4 gp | 1d3 | 1d4 | — | Standard (9) | 3 lbs. | Piercing | High crit | Weaponsmithing (15) |
| Rock | — | 1d2 | 1d3 | 10 ft. | Swift (4) | 1 lb. | Bludgeoning | — | — |
| Sai | 1 gp | 1d3 | 1d4 | 10 ft. | Fast (6) | 1 lb. | Bludgeoning | Special | Weaponsmithing (12) |
| Sap | 1 gp | 1d4 | 1d6 | — | Fast (6) | 2 lbs. | Bludgeoning | Knockout crit, Nonlethal, Special | Weaponsmithing (8) |
| Shield, light | — | 1d2 | 1d3 | — | Standard (9) | — | Bludgeoning | Forceful, Special | — |
| Shuriken | 2 sp | 1 | 1d2 | 10 ft. | Swift (4) | ½ lb. | Piercing | — | Weaponsmithing (10) |
| Siangham | 3 gp | 1d4 | 1d6 | — | Fast (6) | 1 lb. | Piercing | — | Weaponsmithing (12) |
| Sickle | 6 gp | 1d4 | 1d6 | — | Standard (9) | 2 lbs. | Slashing | — | Weaponsmithing (10) |
| Sling bullets | 1 cp | — | — | — | — | ½ lb. | — | — | Weaponsmithing (8) |

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|------------------------|-------|-----|-----|---|--------------|--------|-------------|-------------------|---------------------|
| Spiked armor, heavy | — | 1d6 | 1d8 | — | Slow (12) | — | Piercing | Special | — |
| Spiked armor, moderate | — | 1d4 | 1d6 | — | Slow (12) | — | Piercing | Special | — |
| Spiked armor, small | — | 1d3 | 1d4 | — | Standard (9) | — | Piercing | Special | — |
| Spiked shield, light | — | 1d3 | 1d4 | — | Standard (9) | — | Piercing | Forceful, Special | — |
| Sword, short | 10 gp | 1d4 | 1d6 | — | Standard (9) | 2 lbs. | Piercing | — | Weaponsmithing (15) |
| Unarmed strike | — | 1d2 | 1d3 | — | Swift (4) | — | Bludgeoning | Nonlethal | — |

One-Handed Weapons

| Weapon | Cost | Dmg (S) | Dmg (M) | Range | Speed | Weight ¹ | Type ² | Properties | Craft/DC |
|---------------------------|--------|---------|---------|---------|---------------|---------------------|--------------------------|-------------------------------------|----------------------|
| Battleaxe | 10 gp | 1d6 | 1d8 | — | Slow (12) | 6 lbs. | Slashing | High crit, Versatile | Weaponsmithing (16) |
| Broadsword | 30 gp | 1d6 | 2d4 | — | Standard (9) | 4 lbs. | Slashing | Forceful, Versatile | Weaponsmithing (15) |
| Club | — | 1d4 | 1d6 | 10 ft. | Standard (9) | 3 lbs. | Bludgeoning | Forceful, Stunning crit | Weaponsmithing (5) |
| Crossbow, heavy | 50 gp | 1d8 | 1d10 | 120 ft. | Fast (6) | 8 lbs. | Piercing | Loading Time (Fast (6)), Two hands | Weaponsmithing (15) |
| Crossbow, repeating heavy | 400 gp | 1d8 | 1d10 | 120 ft. | Fast (6) | 12 lbs. | Piercing | Two hands | Weaponsmithing (18) |
| Cutlass | 26 gp | 1d6 | 1d8 | — | Standard (9) | 4 lbs. | Slashing | Precise | Weaponsmithing (15) |
| Flail | 8 gp | 1d6 | 1d8 | — | Standard (9) | 5 lbs. | Bludgeoning | Forceful, Stunning crit, Special | Weaponsmithing (17) |
| Javelin | 1 gp | 1d4 | 1d6 | 30 ft. | Standard (9) | 2 lbs. | Piercing | — | Weaponsmithing (14) |
| Lasso | 5 sp | — | — | — | Sluggish (15) | 3 lbs. | — | Reach, Special | Weaponsmithing (8) |
| Longsword | 15 gp | 1d6 | 1d8 | — | Standard (9) | 4 lbs. | Slashing | Versatile | Weaponsmithing (15) |
| Mace, heavy | 12 gp | 1d6 | 1d8 | — | Slow (12) | 8 lbs. | Bludgeoning | Forceful, Knockout crit | Weaponsmithing (13) |
| Machete | 8 gp | 1d6 | 1d8 | — | Standard (9) | 5 lbs. | Slashing | — | Weaponsmithing (13) |
| Morningstar | 8 gp | 1d6 | 1d8 | — | Slow (12) | 6 lbs. | Bludgeoning and Piercing | Forceful, Stunning crit, Versatile | Weaponsmithing (15) |
| Pick, heavy | 8 gp | 1d4 | 1d6 | — | Slow (12) | 6 lbs. | Piercing | High crit, Versatile | Weaponsmithing (14) |
| Pilum | 1 gp | 1d4 | 1d6 | 30 ft. | Standard (9) | 3 lbs. | Piercing | Special | Weaponsmithing (17) |
| Rapier | 20 gp | 1d4 | 1d6 | — | Fast (6) | 2 lbs. | Piercing | Precise | Weaponsmithing (16) |
| Scimitar | 15 gp | 1d4 | 1d6 | — | Standard (9) | 4 lbs. | Slashing | Bloody crit, High crit | Weaponsmithing (15) |
| Shield, heavy | — | 1d3 | 1d4 | — | Slow (12) | — | Bludgeoning | Forceful, Special | — |
| Shortbow | 30 gp | 1d4 | 1d6 | 60 ft. | Swift (4) | 2 lbs. | Piercing | Loading Time (Rapid (2)), Two hands | Bowyer/Fletcher (12) |
| Shortbow, composite | 75 gp | 1d4 | 1d6 | 70 ft. | Swift (4) | 2 lbs. | Piercing | Loading Time (Rapid (2)), Two hands | Bowyer/Fletcher (15) |
| Shortspear | 1 gp | 1d4 | 1d6 | 20 ft. | Standard (9) | 3 lbs. | Piercing | — | Weaponsmithing (12) |
| Sling | 5 cp | 1d3 | 1d4 | 50 ft. | Fast (6) | ½ lb. | Bludgeoning | Loading Time (Rapid (2)) | Weaponsmithing (11) |
| Spiked shield, heavy | — | 1d4 | 1d6 | — | Slow (12) | — | Piercing | Forceful, Special | — |
| Sword, bastard | 35 gp | 1d8 | 1d10 | — | Slow (12) | 6 lbs. | Slashing | High crit, Special | Weaponsmithing (16) |
| Trident | 15 gp | 1d6 | 1d8 | 10 ft. | Slow (12) | 4 lbs. | Piercing | Versatile | Weaponsmithing (15) |
| Waraxe, dwarven | 30 gp | 1d8 | 1d10 | — | Slow (12) | 8 lbs. | Slashing | Special | Weaponsmithing (16) |
| Warhammer | 12 gp | 1d6 | 1d8 | — | Standard (9) | 5 lbs. | Bludgeoning | Forceful, Knockout crit, Versatile | Weaponsmithing (14) |
| Whip | 1 gp | 1d3 | 1d4 | — | Slow (12) | 2 lbs. | Slashing | Reach, Special | Weaponsmithing (13) |

Two-Handed Weapons

| Weapon | Cost | Dmg (S) | Dmg (M) | Range | Speed | Weight ¹ | Type ² | Properties | Craft/DC |
|----------------------------|--------|---------|---------|---------|---------------|---------------------|-------------------------------------|---|----------------------|
| Axe, double | 60 gp | 1d6/1d6 | 1d8/1d8 | — | Slow (12) | 15 lbs. | Slashing | Double weapon, Forceful | Weaponsmithing (17) |
| Brandistock | 15 gp | 1d4/1d4 | 1d6/1d6 | — | Slow (12) | 5 lbs. | Piercing or Bludgeoning | Double weapon | Weaponsmithing (16) |
| Chain, spiked (Kau sin ke) | 3 gp | 1d6 | 2d4 | — | Slow (12) | 10 lbs. | Piercing | Reach, Special | Weaponsmithing (13) |
| Claymore | 25 gp | 1d6 | 2d4 | — | Slow (12) | 8 lbs. | Slashing | Forceful, Precise, Two hands | Weaponsmithing (16) |
| Falchion | 75 gp | 1d6 | 2d4 | — | Standard (9) | 8 lbs. | Slashing | Precise | Weaponsmithing (16) |
| Flail, dire | 90 gp | 1d6/1d6 | 1d8/1d8 | — | Slow (12) | 10 lbs. | Bludgeoning | Double weapon, Forceful, Stunning crit, Special | Weaponsmithing (18) |
| Flail, heavy | 15 gp | 1d8 | 1d10 | — | Sluggish (15) | 10 lbs. | Bludgeoning | Forceful, Stunning crit, Special | Weaponsmithing (17) |
| Glaive | 8 gp | 1d8 | 1d10 | — | Sluggish (15) | 10 lbs. | Slashing | Bloody crit, Reach | Weaponsmithing (17) |
| Great scimitar | 30 gp | 1d6 | 1d8 | — | Sluggish (15) | 8 lbs. | Slashing | Bloody crit, High crit | Weaponsmithing (16) |
| Greataxe | 20 gp | 1d10 | 1d12 | — | Sluggish (15) | 12 lbs. | Slashing | Forceful, High crit | Weaponsmithing (17) |
| Greatclub | 5 gp | 1d8 | 1d10 | — | Slow (12) | 8 lbs. | Bludgeoning | Forceful, Knockout crit | Weaponsmithing (11) |
| Greatsword | 50 gp | 1d10 | 2d6 | — | Slow (12) | 8 lbs. | Slashing | Forceful | Weaponsmithing (16) |
| Guisarme | 9 gp | 1d6 | 2d4 | — | Sluggish (15) | 12 lbs. | Slashing | Reach | Weaponsmithing (18) |
| Halberd | 10 gp | 1d8 | 1d10 | — | Sluggish (15) | 12 lbs. | Piercing or Slashing | — | Weaponsmithing (17) |
| Hammer, gnome hooked | 20 gp | 1d6/1d4 | 1d8/1d6 | — | Standard (9) | 6 lbs. | Bludgeoning/Piercing | Double weapon, Forceful | Weaponsmithing (16) |
| Kawanaga | 1 gp | 1d2 | 1d3 | — | Slow (12) | 1 lb. | Piercing or Bludgeoning | Reach, Two hands, Special | Weaponsmithing (16) |
| Kusari-gama | 4 gp | 1d4 | 1d6 | — | Standard (9) | 3 lbs. | Slashing or Piercing or Bludgeoning | Reach, Two hands, Special | Weaponsmithing (16) |
| Lance | 10 gp | 1d6 | 1d8 | — | Slow (12) | 10 lbs. | Piercing | Reach | Weaponsmithing (14) |
| Longbow | 75 gp | 1d6 | 1d8 | 100 ft. | Fast (6) | 3 lbs. | Piercing | Loading Time (Rapid (2)), Two hands | Bowyer/Fletcher (12) |
| Longbow, composite | 100 gp | 1d6 | 1d8 | 110 ft. | Fast (6) | 3 lbs. | Piercing | Loading Time (Rapid (2)), Two hands | Bowyer/Fletcher (15) |
| Longspear | 5 gp | 1d6 | 1d8 | — | Sluggish (15) | 9 lbs. | Piercing | Reach | Weaponsmithing (12) |
| Mancatcher | 30 gp | — | — | — | Slow (12) | 8 lbs. | — | Special | Weaponsmithing (16) |
| Maul | 4 gp | 1d6 | 2d4 | — | Sluggish (15) | 10 lbs. | Bludgeoning | Forceful, Stunning crit, Special | Weaponsmithing (13) |
| Net | 20 gp | — | — | 10 ft. | Sluggish (15) | 6 lbs. | — | Special | Weaponsmithing (13) |
| Pike | 5 gp | 1d4 | 1d6 | — | Sluggish (15) | 12 lbs. | Piercing | Reach, Two hands, Special | Weaponsmithing (15) |
| Quarterstaff | — | 1d4/1d4 | 1d6/1d6 | — | Standard (9) | 4 lbs. | Bludgeoning | Double weapon, Forceful | Weaponsmithing (7) |
| Ranseur | 10 gp | 1d6 | 2d4 | — | Slow (12) | 12 lbs. | Piercing | Reach | Weaponsmithing (15) |
| Scythe | 18 gp | 1d6 | 2d4 | — | Sluggish (15) | 10 lbs. | Piercing or Slashing | Bloody crit | Weaponsmithing (12) |
| Spear | 2 gp | 1d6 | 1d8 | 20 ft. | Slow (12) | 6 lbs. | Piercing | — | Weaponsmithing (12) |
| Sword, two-bladed | 100 gp | 1d6/1d6 | 1d8/1d8 | — | Slow (12) | 10 lbs. | Slashing | Double weapon | Weaponsmithing (18) |
| Urgrosh, dwarven | 50 gp | 1d6/1d4 | 1d8/1d6 | — | Slow (12) | 12 lbs. | Slashing or Piercing | Double weapon, Forceful | Weaponsmithing (18) |

1. Weight figures are for Medium weapons. A Small weapon weighs half as much, and a Large weapon weighs twice as much.
2. When two types are given, the weapon is both types if the entry specifies "and," or either type (player's choice at time of attack) if the entry specifies "or."